

UX <Project>

Index

- User Problem + Feature Hypothesis + Outcome of Feature (Design Goals)
 - Timeline
 - Design Test First
 - Design Stories
 - Possible Solutions
 - Sketches
 - Wireframes/Prototypes + Interactions + Visual Design
 - Usability Tests
-

User Interview Needs/Concerns

-

Feature Hypothesis

Priorities

-

Risks

- Risk:
 - De-risk:

Outcome of Feature

Design/Interaction Outcome

Timeline

Testing

- 1.

Detailed Design Stories

Context

High Level

Main Flows

-

Alternate Flows

-

Edge Case

Corner Cases

Research

1. Company 1

Internal Org Research

What has been considered in the past?

How complicated is each of these solutions?

Product Solutions:

1. Solution #1: X
2. Solution #2: Y

Design Concept Solutions:

- 1.

Decision

Invalidate

Sketches

Wireframes/Prototypes

Interactions + Visual Design

Usability Testing + Iterations

See Google Drive Product>Projects>Firm Admin>'Name of Tester'